NIKOLAS JOUKOWSKI

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As a game level designer, I aim to seamlessly blend artistic creativity with technical expertise to craft memorable and engaging gaming experiences. With a BSc in Games Programming, my goal is to contribute to innovative projects, leveraging collaborative efforts with game designers, artists, and programmers to elevate the quality of level design. My commitment is to continually enhance my skills, striving for excellence in crafting immersive environments that captivate players.

WORK EXPERIENCE

OCT 2020 - 2024
GAME/LEVEL DESIGNER, "ABTOS COVERT"
RELEASED ON STEAM *Link*

- Led Abtos Covert's design for an immersive experience, providing strategic leadership.
- Collaborated across teams, optimizing integration for a polished final product.
- Acquired end-to-end expertise in video game publishing, showcasing design leadership throughout development.

EDUCATION

9/2024 - 7/2027
GAME DESIGN STUDIES, PLAYGROUND SQUAD, FALUN, SWEDEN

10/2019 - 11/2022
BSC (HONS)IN GAMES PROGRAMMING, MIDDLESEX UNIVERSITY, LONDON
Thesis:
Implementing Visual cue techniques at objects and comparing them using eyetracking technology.

Overall Classification of the Qualification: Upper Second Class **(2.1)**

SEP 2016- JUN 2019
HIGH SCHOOL DIPLOMA, HIGH SCHOOL OF VOLOS PROMITHEAS
Majoring in Economic Sciences (Computer science, Mathematics, Economic Theory, Sociology, History)

CPA: 19,3/10

COMPLEMENTARY PROJECTS

- PARTICIPATED IN GLOBAL GAME JAM 2022
  [BAGGATCH](#)
- PARTICIPATED IN GLOBAL GAME JAM 2021
  [STRANDED](#)
- PARTICIPATED IN PANDA-MIC GAME JAM
  [PANDORMOU](#)

LANGUAGES

- **English**
  Full Professional Proficiency
- **Greek**
  Native
- **Swedish**
  Basic

CERTIFICATES

- **Seminar Attendance**
  Oct 2023
  Certificate of Attendance, Topic: "Generative AI for Developers and other Hands-On Builders", Date of Seminar: 10/10 of 2023, Place of Seminar: Athens, Greece

- **Valid Driving License**
  Jul 2020
  Category B

SKILLS	INTERESTS
Computer Skills *(Pc Building, software, peripherals)*	**Gaming**
Level Design	**Music**
Game Design	**Tech**
Architectural Blueprinting	**Travelling**